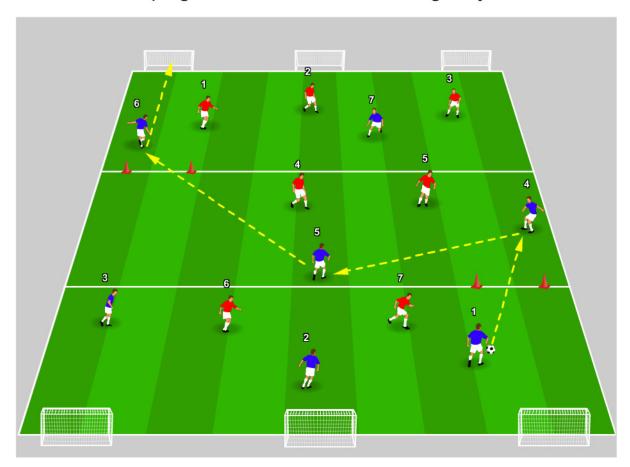


www.SoccerTutor.com TACTICS MANAGER

Developing Width in Attack - Switching Play Game



Date: 8 Apr 2010 **Measurement:** 60 x 40

Time: 7 v 7 + GK optional

Duration: 20 Level/Age Group: 12 Years +

Description: Using 3 goals, award 1 point for scoring in central goal and 2 points for scoring

in wide goals. This will encourage them to spread the play using width in attack. If tight down 1 end, encourage players to switch play. Using the gates

marked on the pitch, award a point for dribbling or passing through.

Objective: To develop width in attacking by switching the play game

Coaching Points: 1. Looking before receiving, knowing options on the ball in advance of receiving

it. 2. Open body stance to receive to allow for changes in direction of play. 3. Let ball do the work, open body shape, let ball run across body without touching it. 4.

Weight of pass. 5. Switch play where appropriate.

Progression: 1. Players can move into advancing third when pass in made to teammate. 2.

Introduce GK into central goals.

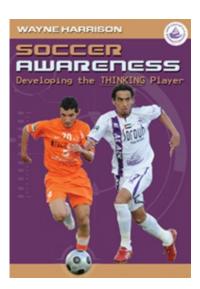
Notes:

This was designed using SoccerTutor.com Tactics Manager - Go to www.SoccerTutor.com

The Small Sided Game was taken from Soccer Awareness Book

By Wayne Harrison - 400 pages of unique insight into training players to think and make decisions quickly both on and off the ball.

Chock full of exercises with clear illustrations, coaching points and progressions, this is a very "usable" coaching book. Also includes <u>Wayne's revolutionary</u> Continuums of Development Model of player assessment, which will help you identify your players' strengths and weaknesses and target problem areas in your training sessions.



Purchase the book

Rest of the World Shop:

http://shop.soccertutor.com/Soccer-Awareness-Developing-the-Thinking-Player-p/b152.htm

US and Canadian Shop:

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Manager Software http://www.soccertutor.com/tacticsmanager