

## Tactics for Team Attacking DVD



**This DVD shows various tactical ideas and exercises that will enable your team to create more goalscoring chances**

*The following 'patern of play' was taken from the DVD:*

*Tactics for Team Attacking DVD*

**ROTW Shop:** <http://shop.soccertutor.com/Tactics-For-Team-Attacking-DVD-p/wcc-d4126.htm>

**USA / CA Shop:** <http://shop.soccertutor.com/Tactics-For-Team-Attacking-DVD-p/wcc-d4126.htm>



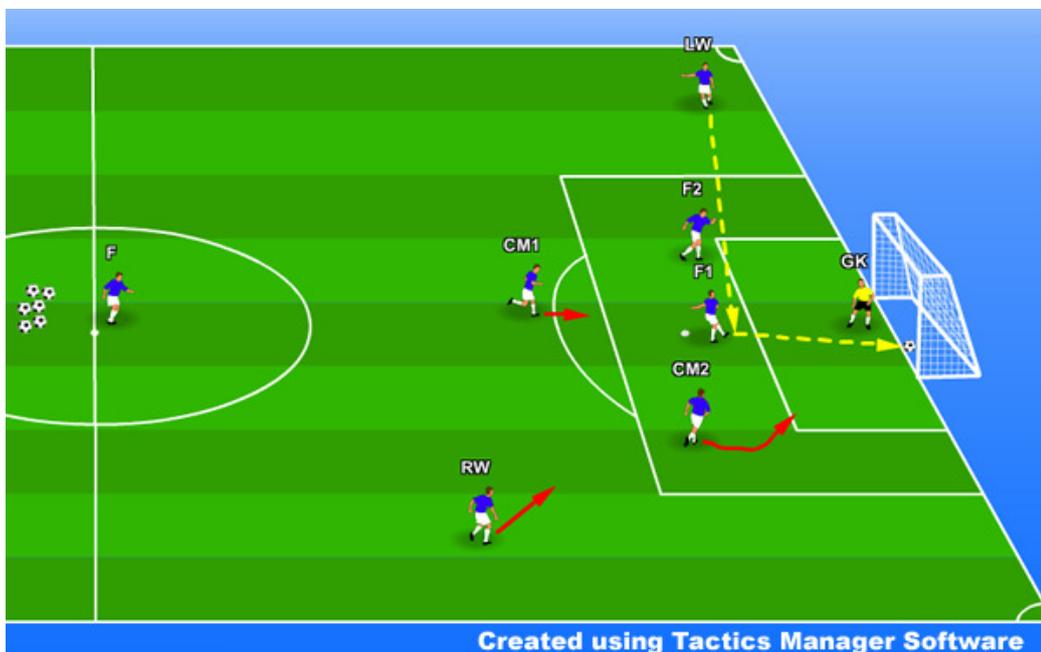
### STEP 1 of 3

On the coaches' command, the Feeder (F), plays into CM1 after creating space. CM1 sets the ball back to CM2 who passes wide to RW who also creates space before receiving.



### STEP 2 of 3

RW receives and passes to F1 who sets the ball back to CM2. CM2 plays a cross field pass first time to LW.



### STEP 3 of 3

LW crosses as F1, F2 and CM2 time their runs to finish on goal.

CM1 and RW take up positions at the edge of the box.



Diagrams created using [www.SoccerTutor.com](http://www.SoccerTutor.com)  
Tactics Manager Software



Similar Attacking combinations are also available in full animation on **Total Team Manager Pro** which you can purchase from here:

ROTW Shop:

<http://shop.soccertutor.com/Total-Team-Manager-PRO-Edition-p/ttmpro.htm>

US Shop:

<http://shopusa.soccertutor.com/Total-Team-Manager-PRO-Edition-p/ttmpro.htm>

## Coaching Points

1. All players need to check to create space before receiving the ball. This movement creates space as an individual e.g. in a game situation taking an opponent away before receiving the ball.
2. The quality of movement - Body shape, timing, angle and direction.
3. Quality of passing - Weight, direction and timing.
4. Movement of other players - To create space, affect defenders, attack the ball and follow up shots.
5. Players attacking the cross must not make their run too early. They should make it just when the wide player is about to cross it, this will prevent the ball going behind them.
6. Can forwards shoot or set-up for someone else? - Attitude, understanding, decision and body shape are key factors.

## Progression

1. Change the start routine after a period of time –
  - a) Ball played into either midfielder. b) Play into either forward. c) Any player.



Diagrams created using **Tactics Manager Software**

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