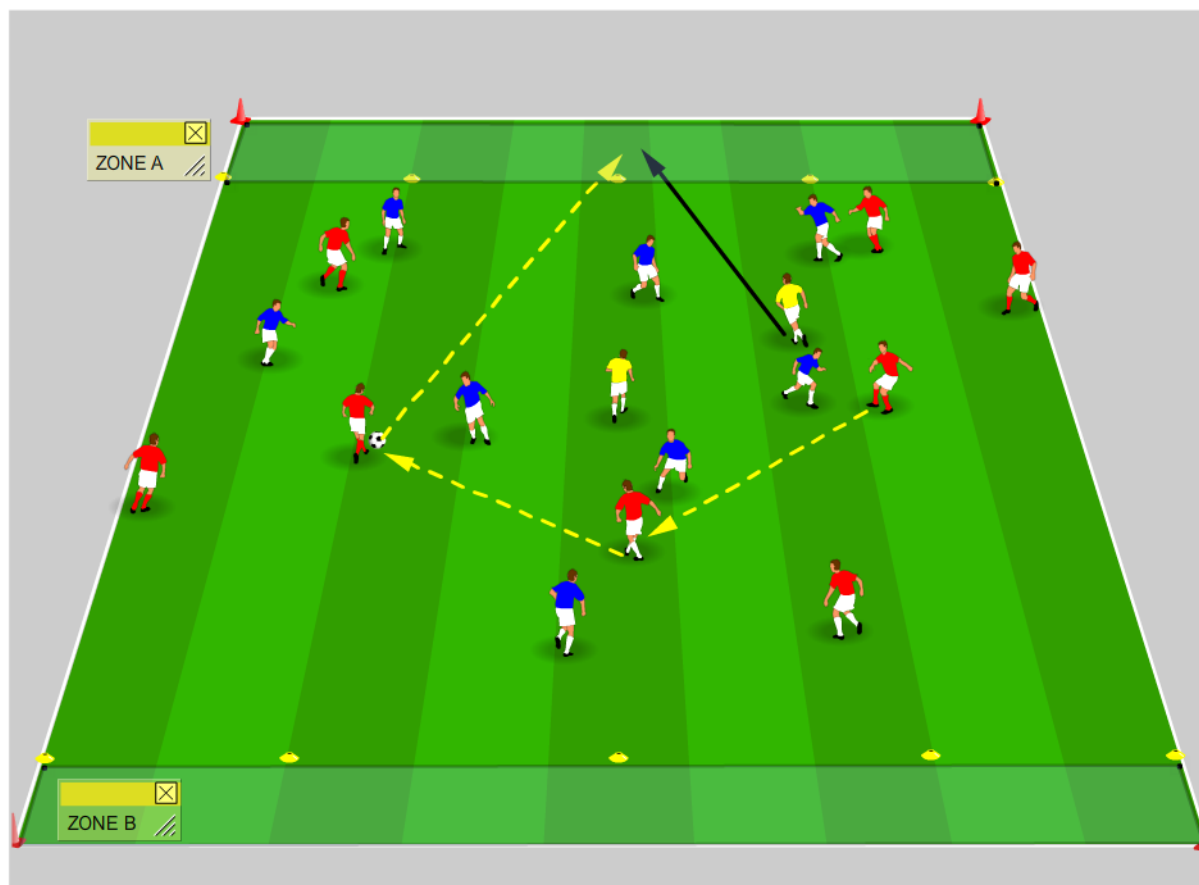


FC Porto Academy Attacking SSG



Date: 24 May 2011

Measurement: 60 x 40

Time: .

Players: 18

Duration: 15 Mins

Level/Age Group: 11+

Description: 8 v 8 + 2 jokers. Both teams have unlimited touches. Reds try to get into ZONE A and Blues to ZONE B. This can only be achieved by playing a ball to the runs of one of the jokers. The Jokers represent the central midfielder making runs to create a scoring opportunity.

Objective: To develop attacking and forward runs in a small sided game.

Coaching 1. Movement to create space.

Points: 2. Body shape for player awareness teammates, opponents and jokers.

3. Weight of pass.

4. Timing of runs and communication

Progression: 1. Jokers are not allowed to make the runs. Only forwards and wingers.

2. Coach calls the off-side, when occurred.



Using **Tactics Manager Software** I've recreated this practice for you - taken from the latest **WORLD CLASS COACHING Magazine** Issue.

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